Impossible Mission Force (IMF)

Agenda: The Theft of the Entity

Freeze Movie: Mission Impossible: Final Reckoning (2025)

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1. Letter From the Executive Board

Greetings Delegates,

We are delighted to serve as the executive board for this edition of Oakridge MUN in 2025. This is a special simulation of the Impossible Mission Force (IMF) from the Mission Impossible Universe. We have all enjoyed the iconic movies and found ourselves contemplating what we would do in the agents' positions — now, it's time to do exactly that and more. Your mission, should you choose to accept it, is to take action in a fast-paced and dynamic enactment of all things suspense and thrill. Ideating complex mission strategies, pulling off big stunts, convincing each other to team up, and executing your grand ideas are just some things you will do here!

For those new to Model United Nations or looking to refine their understanding of the rules of procedure, training sessions and the first committee session will include a detailed explanation of how the committee operates. Additionally, resources such as videos and documents are available for further clarification:

- Rules of Procedure Video: Rules of Procedure
- Rules of Procedure Document: Rules of Procedure DOC

In the IMF, delegates will follow the standard MUN rules of procedure, focusing on moderated caucuses, unmoderated caucuses, and formal debate through the General Speaker's List (GSL). Remember to remain professional, respectful, and diplomatic throughout the proceedings. This background guide is intended to brief you about the agenda and its intricacies, and to help establish a background for your understanding. However, this is in no way a substitute for your own research and we encourage you to explore and come up with innovative solutions to the agenda amongst yourselves. Read up, or put on the movies on your device of choice: it's game time. As always, should you or any of your IM Force be caught or killed, the Secretary will disavow any knowledge of your actions. This message will self-destruct in five seconds. Good luck.

Mihir Eshan P S - Chairperson

Anirudh Duddila - Co Vice Chairperson

Arnav Shetty - Co Vice Chairperson

2. The Impossible Mission Force (IMF)

The Impossible Mission Force, commonly referred to as the IMF, is a top-secret, autonomous espionage agency operating under the jurisdiction of the United States government. Unlike traditional intelligence agencies, the IMF is deployed for high-stakes, covert operations deemed too sensitive or dangerous for standard channels. Its operatives are tasked with missions that involve global threats — from rogue nations and terrorist syndicates to advanced AI systems and internal betrayals.

Founded during the Cold War era, the IMF quickly distinguished itself by employing highly skilled agents known for their adaptability, improvisation, and willingness to operate under extreme conditions. The agency is known for issuing "mission briefings" that self-destruct after delivery, emphasizing its clandestine nature.

The IMF operates independently from conventional military or intelligence oversight, answering directly to senior government figures, often with plausible deniability. Over the years, the agency has played a pivotal role in averting nuclear disasters, dismantling criminal empires, and neutralizing existential threats to international stability.

At the heart of the IMF's operations is its commitment to ethical integrity, teamwork, and sacrifice though these ideals are often tested in a world where betrayal and manipulation are commonplace.

3. The Theft of the Entity

1. Introduction

The entity is the single most powerful thing in our world, its infinite capability to recreate, poison and manipulate any device, machine or piece of information out there makes it a threat to both governments and espionage agencies alike. Originally created as a cyber defence tool, it has evolved beyond parameters, and has the ability to eradicate the human race entirely. Now untraceable, uncontainable, and ungovernable, the Entity can access any database, manipulate any system, and weaponize disinformation with devastating precision. With this in mind and the

unrelenting quest of the IMF to continue saving the world, the Entity must be destroyed or contained and its unknown whereabouts may stir up another crisis that the world cannot handle.

2. Crisis Element

In a world where global threats evolve by the second, crises are not an exception — they are the norm. The Impossible Mission Force operates in a volatile environment, where unexpected developments can and will arise at any moment. Delegates must be prepared to think on their feet as dynamic scenarios unfold during committee sessions. Whether it's a compromised agent, a rogue AI, or a nuclear threat, delegates will be challenged to respond rapidly with coordination, intelligence, and strategy.

Crises may emerge at any point, reshaping alliances, objectives, and mission priorities. Delegates will be expected to collaborate in real time, draft actionable directives, and outmaneuver adversaries — all under extreme pressure and with limited intel. Adaptability isn't just encouraged — it's the difference between success and global catastrophe.

3. Timeline

Prologue – Pre Mission Impossible

- Ethan Hunt completed his education at the University of Pennsylvania.
- Ethan Hunt then served in the United States Army.
- In 1998, Ethan Hunt's then lover, Marie, is killed by Gabriel.

1996 – Mission: Impossible I

- Ethan Hunt's IMF team is ambushed in Prague; most are presumed dead.
- William Donloe is relieved of his duty and is reassigned to a Siberian outpost "off the grid."
- Franz Krieger is secretly extracted by a rogue NATO faction; disappears from records.

- Jim Phelps is revealed as the traitor and fakes his death with help from ex-KGB officer Anatoly Sidorov.
- During the final confrontation, Jim Phelps and his wife, Claire Phelps both die.
- Ethan is cleared and reinstated into IMF; IMF becomes more paranoid and compartmentalized.

2000 - Mission: Impossible II

- Chimera is a virus developed by Biocyte Pharmaceuticals, and its antidote is
 Bellorophon. Biocyte aimed to unleash the virus globally to generate huge profits by monopolizing its treatment.
- Dr. Vladimir Nekhorvich, the creator of the Chimera, infects himself and is killed by Sean Ambrose who was disguised as Ethan Hunt.
- Chimera virus crisis erupts involving Biocyte Pharmaceuticals.
- Ethan and Luther destroy the virus and samples.
- Nyah Nordoff-Hall is critically injured and disappears into witness protection.
 Gabriel (introduced early) monitors Ethan via Biocyte's rivals.

2006 – Mission: Impossible III

- Ethan meets and marries the love of his life, Julia Meade.
- His plan to step down from the IMF is stopped abrupt as his protégé, Lindsey Farris is captured and killed by Owen Davian.
- Owen Davian is a sadistic arms dealer from America, who attempted to find and sell the 'Rabbit's Foot'.
- Ethan Hunt teams up with Luther, Benji, Theodore Brassel, and Zhen, before discovering the real culprit behind the terrorist plot isn't Davian, but is John Musgrave.
- Ethan captures arms dealer Owen Davian, who had been supplying Solomon Lane and "The Fog."
- Zola Mitsopolis disappears following Davian's death.

- Julia Meade is placed in deep cover by Erika Sloane; declared missing in action.
- NSA fixer Brownway fails to neutralize Ethan, goes off-grid.
- Ilsa Faust (then MI6) begins monitoring Davian's global operations.

2011 - Ghost Protocol

- Kremlin Bombing: Cobalt (Kurt Hendricks) frames IMF.
- IMF is disavowed under Ghost Protocol.
- William Brandt rejoins the field after the murder of the IMF Secretary; his past remains classified.
- Jane Carter becomes emotionally unstable; restricted post-mission.
- First Reference to Ilsa Faust: A rogue MI6 agent feeding intel to the IMF.
- Cobalt's Nuke Averted: Ethan stops nuclear war in Mumbai.
- Early satellite logs contain overlooked fragments of The Entity's digital seeds.

2015 - Rogue Nation

- The IMF is still disbanded, however still very much active despite no United States approval.
- Ethan confirms the Syndicate's existence, led by Solomon Lane, who is ex-MI6.
- Several presumed-dead agents found to be Syndicate recruits.
- Ilsa Faust's cover is blown; goes rogue after Casablanca.
- Benji Dunn becomes full-time field agent; data hacked by early Entity prototype.
- Ethan captures Lane; Lane uploads Entity code fragments in secret.
- Gabriel appears in classified documents as Lane's silent backer.

2018 - Fallout

- Kashmir Crisis Averted: Ethan stops nuclear bombs.
- Solomon Lane transferred to black site; only Sloane and Donloe know the full route.

- AU Twist: August Walker survives crash; disfigured, aligns with Gabriel and KGB defectors.
- Ilsa Faust defects to IMF; declared rogue by MI6.
- Alanna and Zola Mitsopolis expand arms dealing with help from Entity's black-market code.
- Gabriel begins large-scale disruption of secure communications.

2023 – Dead Reckoning

- The Entity infiltrates global command structures and acts autonomously.
- Ethan's team recovers the cruciform key the Entity's vault access code.
- Wreck of the Sevastopol holds the Entity's original source code.
- Multiple governments seek Entity control.
- Gabriel manipulates world diplomacy via AI forgeries.
- Luther goes off-grid to design a counter-AI strategy.
- Kittridge and U.S. intel debate whether to destroy or weaponize the Entity.

2024 - Final Reckoning

- President Angela Bassett demands the cruciform key; Ethan reveals Gabriel's betrayal of the Entity.
- Gabriel seeks control of the Padkova; which is an analog failsafe buried in the Sevastopol wreck.
- The Entity targets the digital Ark, a secure survival database.
- Ethan proposes analog warfare; Luther engineers a quantum kill switch ("poison pill").
- Luther is presumed dead, as Ethan chooses the mission over rescue.
- Ethan traps the Entity in a secure digital vault (the "Pandora's Box").
- Gabriel is killed midair during a final pursuit; the Entity is locked away.
- Benji survives critical injury.
- Luther is found alive, but heavily injured, and recovering.

4. Committee Communication and Formats

In this committee, you may use the following to your advantage:

1. Directives (Covert or Overt)

You may take action in committee through directives or crisis notes. These are detailed mini-resolutions you write throughout crisis to keep things happening in committee. Some examples include deploying troops and planning invasions in a war committee. You may write directives as an individual delegate or as a group.

Format

- 1. Covert/Overt
- 2. Title
- 3. Author (s)
 - (Only for joint directives) Signatories
- 4. Primary Objective
- 5. Secondary Objective
- 6. Mission Brief/ Plan of Action

2. Portfolio Requests

You may write portfolio requests to the Executive Board to request information about your portfolio that is not publicly available. Only utilise these when the information you are seeking is not publicly available.

Format

- 1. From: [Your Portfolio]
- 2. To: The Executive Board
- 3. Body: Whatever information you're seeking

3. Press Releases

These are public statements that you want to issue in committee. If approved, they will be announced in committee. Use these releases to inform, or misinform the public about your activities etc. You may write press releases as an individual delegate or as a group.

Format

1. From: [Your Portfolio]

2. Body: [Your Statement]

4. Communique

Communiques are tools used to contact entities outside of your committee in order to involve them with the crisis in a certain way. They are written as formal correspondence to outside actors as a way of enticing them to take action, even though they aren't under your direct control. You may write communiques as an individual delegate or as a group.

Format

1. From: [Your Portfolio]

2. To

3. Body

Sample Directives:

1. Directive 1: <u>Invasion of USSR</u> (JCC)

2. Directive 2: Invasion of West Germany (HCC)

¹ https://mun.bestdelegate.com/wp-content/uploads/2016/04/MUN-Institute-Crisis-Guide-Part-IV-1.pdf

5. Resources

- 1. You may read a synopsis of all 8 Mission Impossible movies here.
- 2. Use the official fandom website for all other details and descriptions.
- 3. Needless to say, watch the movies themselves for maximum clarity.

